Assistant Professor of Drawing/Animation, School of Art
Herberger Institute for Design and the Arts at Arizona State University

The School of Art in the Herberger Institute for Design and the Arts at Arizona State University seeks an exceptional artist with a focus on drawing and animation for a full-time tenure-track appointment at the assistant professor level beginning fall 2016.

Arizona State University is a new model for American higher education, an unprecedented combination of academic excellence, entrepreneurial energy and broad access. This New American University is a single, unified institution comprising four differentiated campuses positively impacting the economic, social, cultural and environmental health of the communities it serves. Its research is inspired by real world application blurring the boundaries that traditionally separate academic disciplines. ASU serves more than 80,000 students in metropolitan Phoenix, Arizona, the nation's fifth largest city. ASU champions intellectual and cultural diversity, and welcomes students from all fifty states and more than one hundred nations across the globe.

The Herberger Institute for Design and the Arts, the largest comprehensive design and arts school in the nation, is a vibrant example of the of the New American University philosophy. With 4,700 students, more than 400 faculty and faculty associates, 135 degrees and a tradition of top-ranked programs, the Herberger Institute is built on a combination of disciplines unlike any other program in the nation. The institute includes the School of Art, The School of Arts, Media + Engineering, The Design School, The School of Film, Dance and Theatre, The School of Music, and the ASU Art Museum. Through recognizing that design and the arts are critical resources for transforming society and solving complex problems, the Herberger Institute is committed to positioning artists, scholars, designers, and educators at the center of public life.

http://herbergerinstitute.asu.edu/

The School of Art seeks candidates capable of expanding the vision and impact of the drawing program with an interdisciplinary approach that builds bridges with other disciplines in the school, the Herberger Institute, the university, and the community. The Drawing/Painting program is currently made up six-tenured/tenure track faculty and one lecturer, and represents a diverse range of approaches to the discipline. The drawing program respects tradition while embracing innovative practices that cross boundaries within the arts and beyond. We are seeking a candidate with expertise in a broad range of drawing and animation processes and materials who will contribute to the technical and intellectual range of ASU’s drawing offerings and help develop an animation curriculum within the School of Art.

The successful candidate is expected to pursue a creative research/professional agenda related to their expertise and actively participate in the MFA and BFA degree programs in the school. This includes developing and teaching studio, seminar and optional lecture courses at the undergraduate and graduate levels, mentoring graduate student thesis projects, as well as developing new courses for non-majors and other
non-arts disciplines. Additional responsibilities include studio maintenance, budgeting, model coordination, oversight of safe studio practices, student advising and service to the School of Art and curricular program. An interest in contributing to ASU’s highly regarded online degree programs is a plus.

**Required Qualifications:** Master of Fine Arts degree with a concentration in Drawing or related discipline, or equivalent terminal degree, and strong evidence of professional activity in drawing and animation. University/college teaching experience beyond the TA level. Demonstrated potential to achieve national/international recognition in creative research and/or scholarship related to drawing and/or animation.

**Desired Qualifications:** Demonstrated ability to teach all levels of drawing and animation courses, including but not limited to Drawing I, II, III; Life Drawing I, II, III; Graduate Drawing; Graduate Life Drawing; Cross-Practice Critique; and Graduate Seminar. Knowledge of, and proficiency with, digital 2D animation platforms such as Toon Boom, After Effects, Flash, Photoshop and/or other software.

**Instructions to Apply:** Please submit a letter of interest addressing creative research, teaching and work experience. Include curriculum vitae, the names and contact information of three references, two course syllabi, and evidence of creative work in the form of twenty images with examples of drawings that demonstrate strong perceptual drawing skills, an understanding of human anatomy and physical motion, and strong storytelling ability (.jpg format, 1200 max. pixel width), with a separate image list that includes your name and the title, date, size, and medium of each work. Ten separate images of student work are encouraged. Applicants advancing to the second round of review will be asked to provide additional materials.

Applications by e-mail are preferred; submit all materials to: Theresa.McDowell-Blanken@asu.edu

Applications sent via mail must be addressed to:
Chair, School of Art Search Committee, Drawing/Animation
c/o Theresa McDowell-Blanken, Specialist to the Director, School of Art
PO Box 871505
Arizona State University
Tempe, AZ 85287-1505

Please include a self-addressed stamped envelope if you would like your materials returned.

**Application Deadline:** Screening of candidates will begin immediately; however, for best consideration, application materials should arrive by the deadline, December 1, 2015. If not filled, reviews will occur weekly thereafter until the search is closed.

For information on the Herberger Institute for Design and the Arts, please visit our website: herbergerinstitute.asu.edu.
ASU conducts pre-employment screening for all positions which includes a criminal background check, verification of work history, academic credentials, licenses and certifications.

Arizona State University is a VEVRAA Federal Contractor and an Equal Opportunity/Affirmative Action Employer. All qualified applicants will be considered without regard to race, color, sex, religion, national origin, disability, protected veteran status, or any other basis protected by law. See ASU’s complete non-discrimination statement at https://asu.edu/aad/manuals/acd/acd401.html. See ASU’s Title IX policy at https://www.asu.edu/titleIX/.